

Class Day	Theory Topics
1st	Defination of Software engineering Difference Between program & S.P
2nd	Needs of Software engineering
3rd	Computer Systems engineering
4th	Software life cycle models & Types
5th	
1st	Classical Water Fall Model Iterative Water Fall Model
2nd	Prototyping model Evolutionary model, Spiral Model
3rd	Responsibility of Project Manager
4th	Project planning
5th	
1st	Metrics For project size estimation (LOC & FP)
2nd	Project Estimation Techniques
3rd	Cocomo Models,
4th	Scheduling
5th	